



By Michael Irong

FoolishMortalsGames@gmail.com

306-380-3380

www.foolish-mortals.net/bandito-holdup

<https://youtu.be/vJgH7ubumaM>



Foolish Mortals

The Hook

Take control of a Bandito and participate in frenzied shootouts where you try to steal treasure and kidnap rich civilians.

The trick is that you plan out all of your actions for the round at once, secretly and simultaneously. This ensures almost no downtime. Once all Players have decided on their actions, the round is played out, leading to plenty of surprises. Players will have to predict what their opponents' will do in order to succeed.

Players will participate in 2-3 shootouts, each on a different map and with different game modes. Between each shootout Players will customize their Character with weapons and special Cards.

Premise

A fancy frontier town has just been built. This has attracted the attention of nearby gangs of outlaws. Rumour has it the town is full of Treasure and important people, who can be kidnapped for a hefty ransom. Your gang could literally make a killing, looting and pillaging this town. The only problem is those other darned gangs, who have the same idea as you. As per the Bandito Code, gangs may only send one gang member to a shootout at a time. Grab your hat and gun; it's high noon and you've got an itchy trigger finger.

Features

- Secret simultaneous planning means no down time
- Multiple maps (8!)
- Every map has multiple game modes
- Unique Character abilities
- Customize yourself with many weapons and special action cards
- Use cover and predict the moves of your opponent
- Good mix of thinking and chance
- Variable game length (you choose how many shootouts you play)
- Works well with any combination of 2-4 players
- Manage the ammo and reloading of your weapons



2-4 Players

12+



1 Hour



Info

90% of the final art is complete, and the game has undergone play testing.

Components

4 Meeples
D10
120 cards
4 mats
50 tokens